

For 2 to 4 players
For all ages
Object of the game:
to be the first
player to reach the
Castle in the Air
and rescue the
Princess of Sweet
Rhyme and Princess
of Pure Reason.

Contents

Game board

4 Phantom Tollbooth

Pawns Milo, Tock,

the Spelling Bee
and the Humbug
50 Cards

Setup

1. Open up the Game board and attach it to the Lazy Susan.
2. Place the cards in a box and mix them up.
3. Each player picks a pawn.

Game play

1. The youngest player goes first. Play then passes to the left.

2. On your turn, draw a card then move your pawn as directed.

3. Place the used card in the discard box.

Cards

1. Draw a card and follow the directions.

2. If you draw a word/picture/number card move to the Velcro beside that space.

Movement

1. Always move in the direction of the Castle, unless directed to move otherwise.

2. Two pawns can't occupy the same space at a time. Therefore, if you land on a space occupied by another pawn, switch places.

3. Shortcuts: if your pawn lands on the space with the button and go up the path through the Land of Expectations. If

your pawn lands on
the raised dot,
follow the path
through the Market
Place.

4. Play continues
until a player
reaches the doors
to the Castle in
the Air.